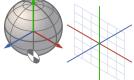


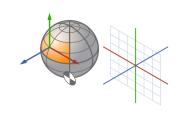
Alt a Automatic (Supports Mouse Click Re-centering)

Center: Mesh, Selection or Pivot Axis: Aligned to World or Work Plane (if set)



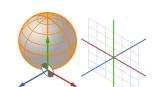
Vertex/Edge/Poly

Nothing Selected



Vertex/Edge/Poly

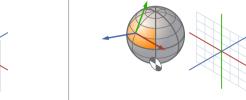
With Selection

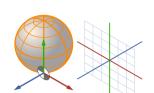


Item Mode



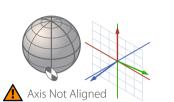
Center: Mesh, Selection or Pivot Axis: Aligned to selection normal

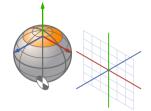


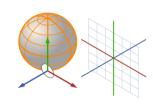


Selection Border

Center: World(!) 'Open end' of selection, Center Axis: World or Work Plane (if set)

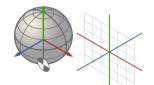


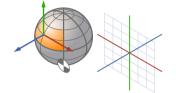


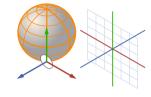




Center: Mesh, Selection or Center Axis: Aligned to World or Work Plane (if set)

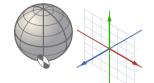


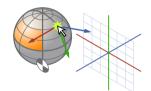


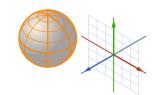




Center: World, Picked Element or World Axis: World or Aligned to Element Normal (Picked element is **different** from any selection)

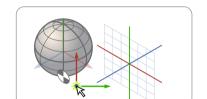


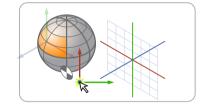


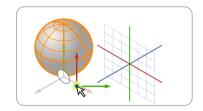




Center: Mesh, Selection or Center until Mouse Click Axis: World or Work Plane (if set) until Mouse Click

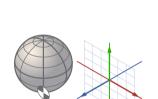


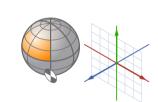


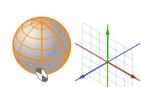


Alt w Origin

Center: World or Work Plane Center (if set) Axis: World or Work Plane (if set)

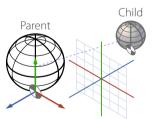


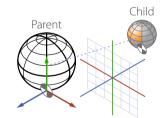


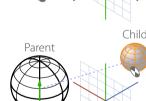


Alt Parent

Center: Parent Object's Pivot, always (If only one object, parent = World origin) Axis: World or Work Plane (if set)

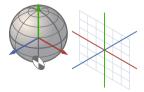


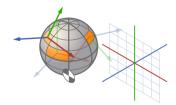


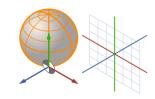


Alt x Local

Center: Mesh, **Each** Selection Island Center or Pivot Axis: World, Each Selection Island Normal or World

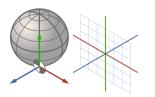


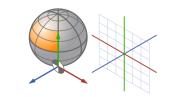


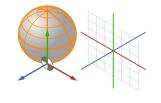


Alt e Pivot

Center: Pivot, always Axis: World or Work Plane (if set)

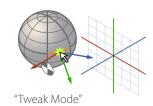


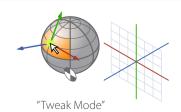




$Element\ Mode\ {\scriptstyle \text{(Supports\ Mouse\ Click\ Re-centering)}}$

Center: Picked Element / Picked Element Centre Axis: Aligned to Element Normal or World (Item Mode Only)





(Only On Selection)

